WHAT IS STORY?

PLOT – An ordered sequence of events

Character

Objective (Goal) (Want)

Conflict (Obstacles)

Transformation

4 Elements of story: Character, Objective (Goal) (Want), Conflict (Obstacles), Transformation

STORY – a journey that a character takes in pursuit of a specific goal. During that journey the character will encounter obstacles (conflict) and ultimately the character will experience a transformation (change)

Ways that Character is Revealed

- ACTION
- REACTION
- INTERACTION
- RESPONSE OF OTHERS

Story Structure

All good stories have 3 things (Beginning, Middle, End)

Basic 3-Act Structure

Act I (Beginning) (Set-Up) – Setting the rules of the world, introducing your character (Old World), Inciting Incident – catalyst for the story (puts the story in motion)

Act II (Middle) (The Land of Never Ending Challenges) – The protagonist is in pursuit of her goal – she's in the New World – she encounters a series of obstacles – each obstacle that she meets is exponentially more difficult than the last one (Rising Action)

Act III (End) Protagonist either gets what she wants or doesn't – meaning she achieves goal or she doesn't – However a character will always get what she needs

Character's Goal – what the character pursues throughout the story – aka Objective aka Want

Character's Need – what the character requires in order to complete her transformation